



GCSA U7/U8 Guidelines

Revised 03 September 2018

General Comment – Since introducing goalies into the U7/U8 age brackets, the general premise of these guidelines is to have the U7/U8 game more closely align with the U9/U10 guidelines.

- Goal Keeper NOT allowed to punt the ball
- Goal Keeper NOT allowed to drop kick the ball
- Players and Goal Keepers NOT allowed to head the ball.
- Restart for Heading, Punting, and Drop Kicking is indirect free kick for opposing team from point of infraction.
- FIFA rules for Direct and Indirect Restarts will be followed.
- Kickoffs are Direct
- Goal Kicks are Direct
- Corner Kicks are Direct
- Dangerous play restarts will be Indirect.
- No Slide Tackling - Any slide tackle in the vicinity of an opposing player will result in a direct free kick for the opposing team.
- Passback to Goalkeepers hands will result in an indirect free kick from the point of the infraction.
- For any foul that results in a Penalty Kick, the ball will be placed on the Penalty Box Line directly in front of the goal
- Four 10 minute quarters.
- Two minute break between quarters. Half time break is 5 minutes.
- Size three (3) ball
- Unlimited Substitution at any stoppage of play
- Throw-ins – One re-do attempt
- Each team shall bring a “GAME FORM” to each game.
- Game results WILL be recorded.
- Winning team is responsible for calling in scores to Got Soccer.
- Both teams will keep a copy of the completed game forms.
- GCSA will provide trophies for 1st and 2nd place. No participation trophies.
- Penalty Box will extend six yards out from the end line and 6 yards out from each goal post.
- Goal Box is strongly recommended. If present, will extend 2 yards out from the end line and 2 yards out from each goal post.
- Maximum number of players on the field for any one team will be five (5). One of the 5 MUST BE the goal keeper.
- Minimum number of players on the field for any one team will be three (3). One of those players MUST BE the goal keeper.
- Maximum number of players on the roster is 10.
- Corner Flags are not required.